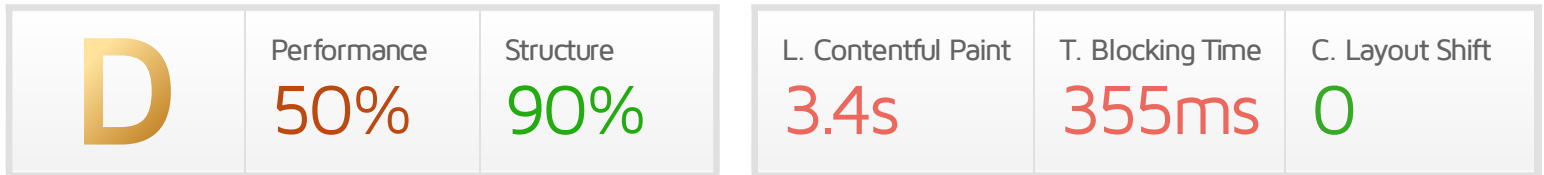


Performance Report for: <https://nichttgfstore.miners.win/>

Report generated: Mon, Nov 23, 2020 7:12 AM -0800
 Test Server Location: London, UK
 Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0



Top Issues

IMPACT	AUDIT	
High	Reduce initial server response time	Root document took 1,060 ms
Med	Serve static assets with an efficient cache policy	30 resources found
Med-Low	Use a Content Delivery Network (CDN)	29 resources found
Med-Low	Avoid an excessive DOM size	1,230 elements
Low	Eliminate render-blocking resources	Potential savings of 130 ms

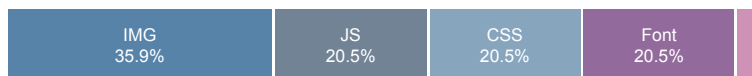
Page Details



Total Page Size - 2.61MB



Total Page Requests - 39



HTML
 JS
 CSS
 IMG
 Video
 Font
 Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

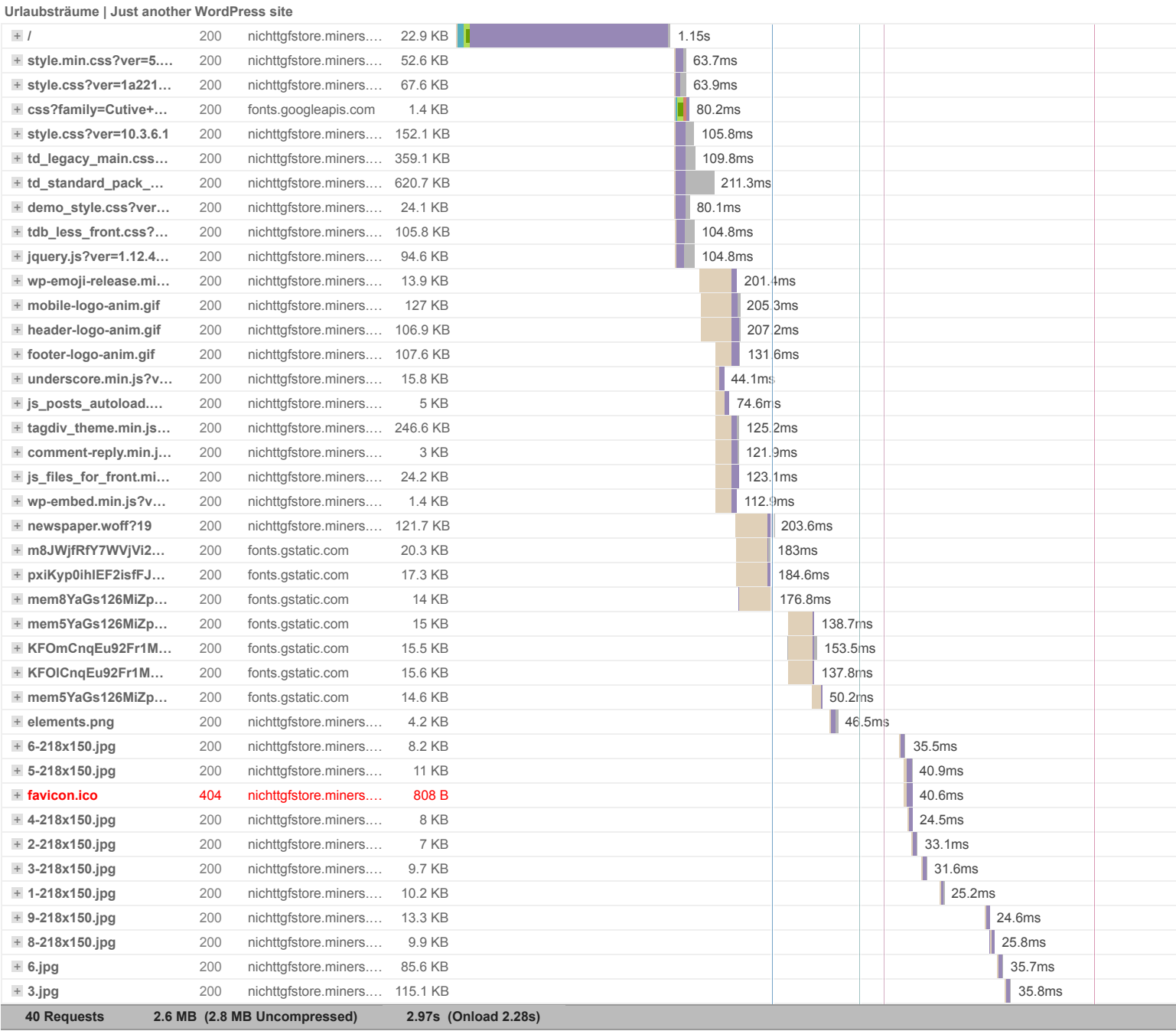
About GTmetrix

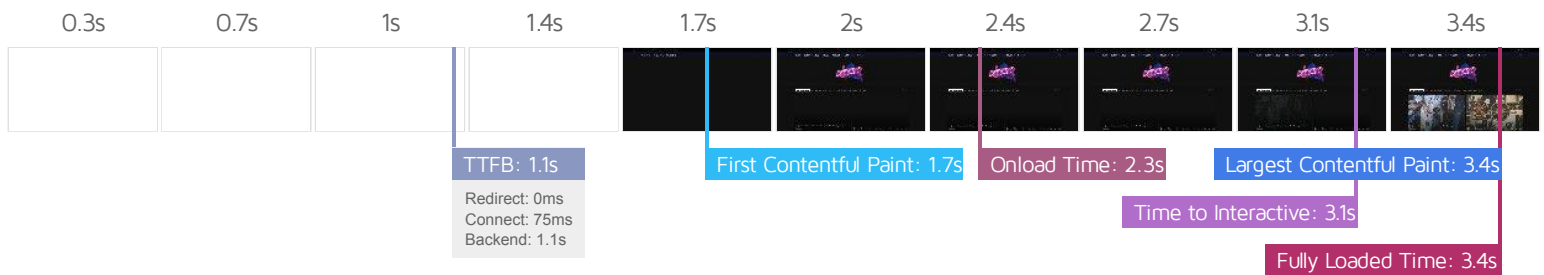
CARBON60
THE MANAGED CLOUD COMPANY

GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 24 years experience in web technology.

<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Much longer than recommended 1.7s	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	OK, but consider improvement 3.1s
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Much longer than recommended 2.4s	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Much longer than recommended 355ms
Largest Contentful Paint How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	Much longer than recommended 3.4s	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here 0

Browser Timings

Redirect	0ms	Connect	75ms	Backend	1.1s
TTFB	1.1s	First Paint	1.7s	DOM Int.	2.2s
DOM Loaded	2.2s	Onload	2.3s	Fully Loaded	3.4s

IMPACT	AUDIT	
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Med-Low	Avoid an excessive DOM size	1,230 elements
Low	Eliminate render-blocking resources	Potential savings of 130 ms
Low	Avoid long main-thread tasks	8 long tasks found
Low	Avoid enormous network payloads	Total size was 2,677 KiB
Low	Avoid chaining critical requests	21 chains found
Low	Reduce JavaScript execution time	0.6 s
Low	Serve images in next-gen formats	Potential savings of 30 KiB
Low	Enable text compression	Potential savings of 1,522 KiB
Low	Use video formats for animated content	Potential savings of 160 KiB
Low	Properly size images	Potential savings of 68 KiB
Low	Remove unused CSS	Potential savings of 1,327 KiB
Low	Defer offscreen images	Potential savings of 312 KiB
Low	Avoid large layout shifts	5 elements found
Low	Minify CSS	Potential savings of 276 KiB
Low	Avoid non-composited animations	6 animated elements found
Low	Remove unused JavaScript	Potential savings of 242 KiB
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	1.9 s
N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms

N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	