

Performance Report for: <http://nichttgfstore.de/>

Report generated: Mon, Nov 23, 2020 7:07 AM -0800
 Test Server Location: Vancouver, Canada
 Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0

F	Performance 30%	Structure 45%	L. Contentful Paint 9.0s	T. Blocking Time 115ms	C. Layout Shift 0.13
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Top Issues

IMPACT	AUDIT	
High	Eliminate render-blocking resources	Potential savings of 7,360 ms
High	Reduce initial server response time	Root document took 2,470 ms
High	Enable text compression	Potential savings of 1,729 KiB
Med-High	Avoid chaining critical requests	22 chains found
Med	Use video formats for animated content	Potential savings of 160 KiB

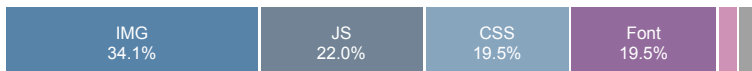
Page Details



Total Page Size - 2.87MB



Total Page Requests - 41



HTML
JS
CSS
IMG
Video
Font
Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

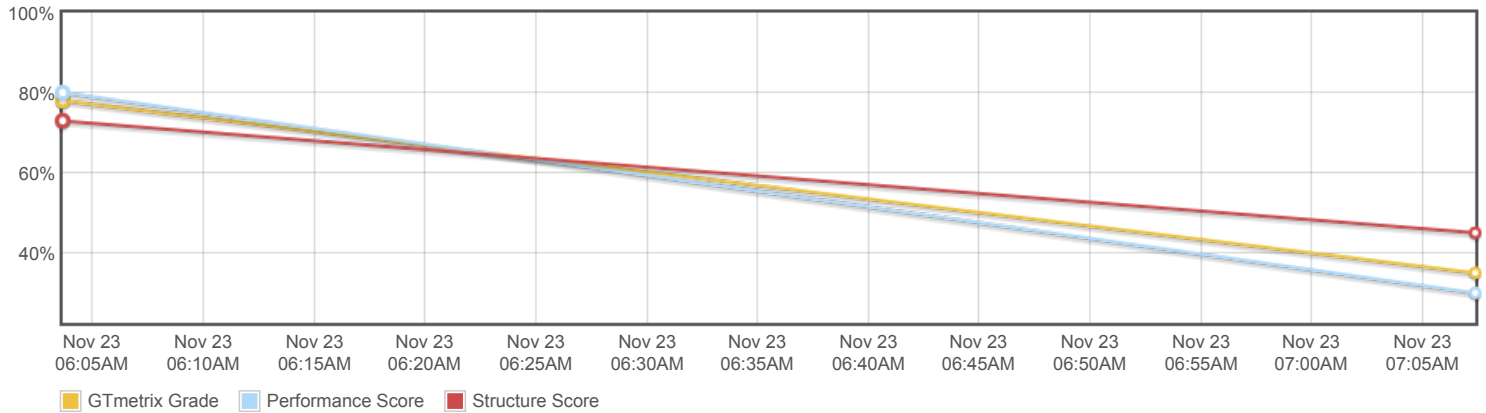
About GTmetrix

CARBON60
THE MANAGED CLOUD COMPANY

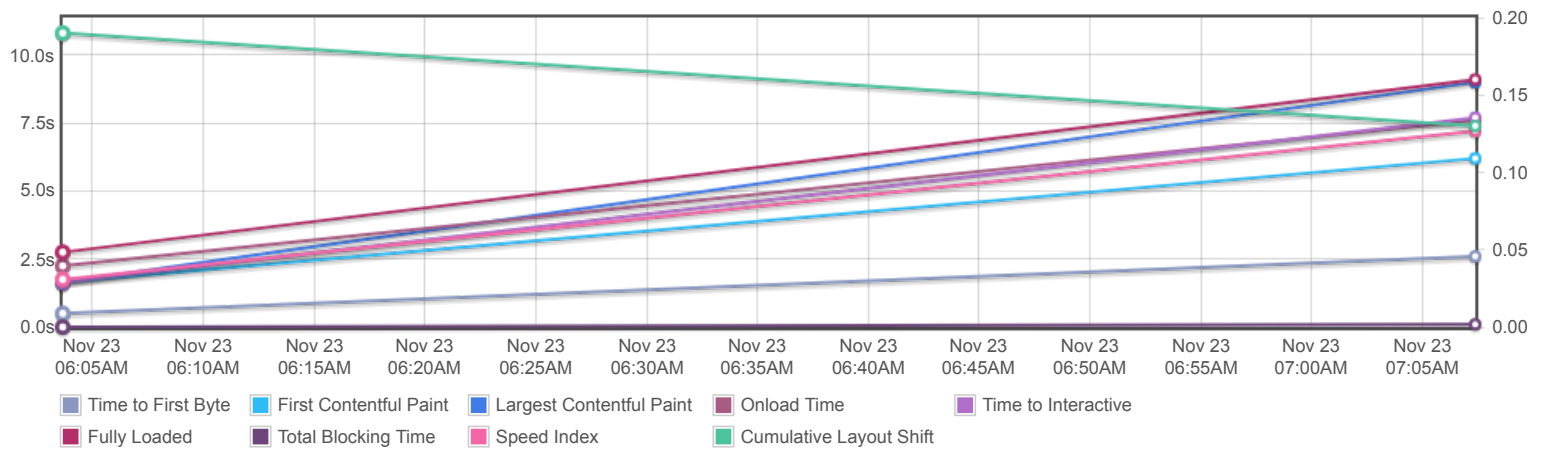
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 24 years experience in web technology.

<https://carbon60.com/>

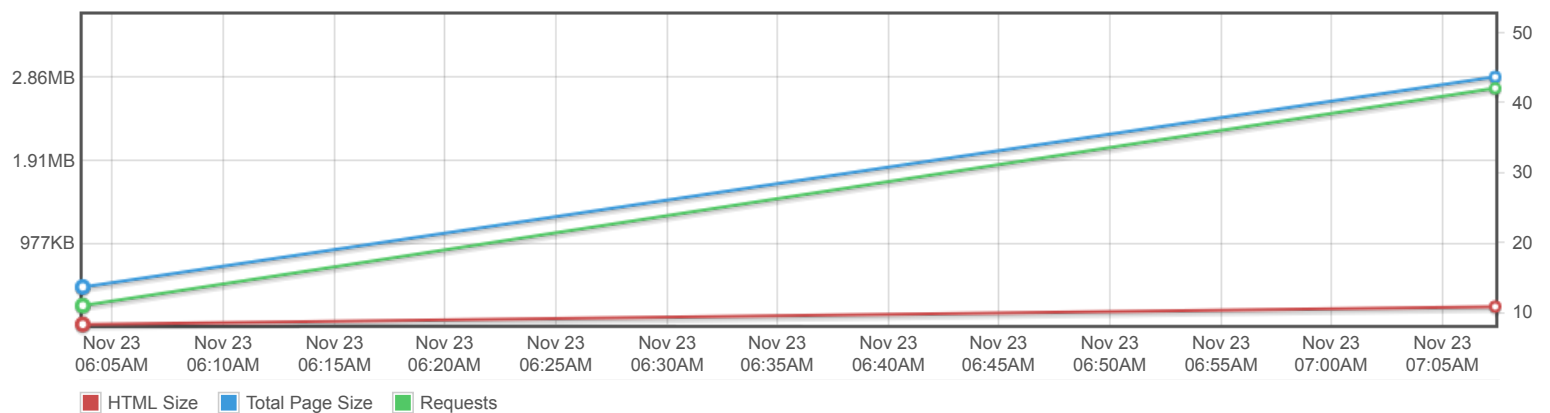
Page scores



Page metrics

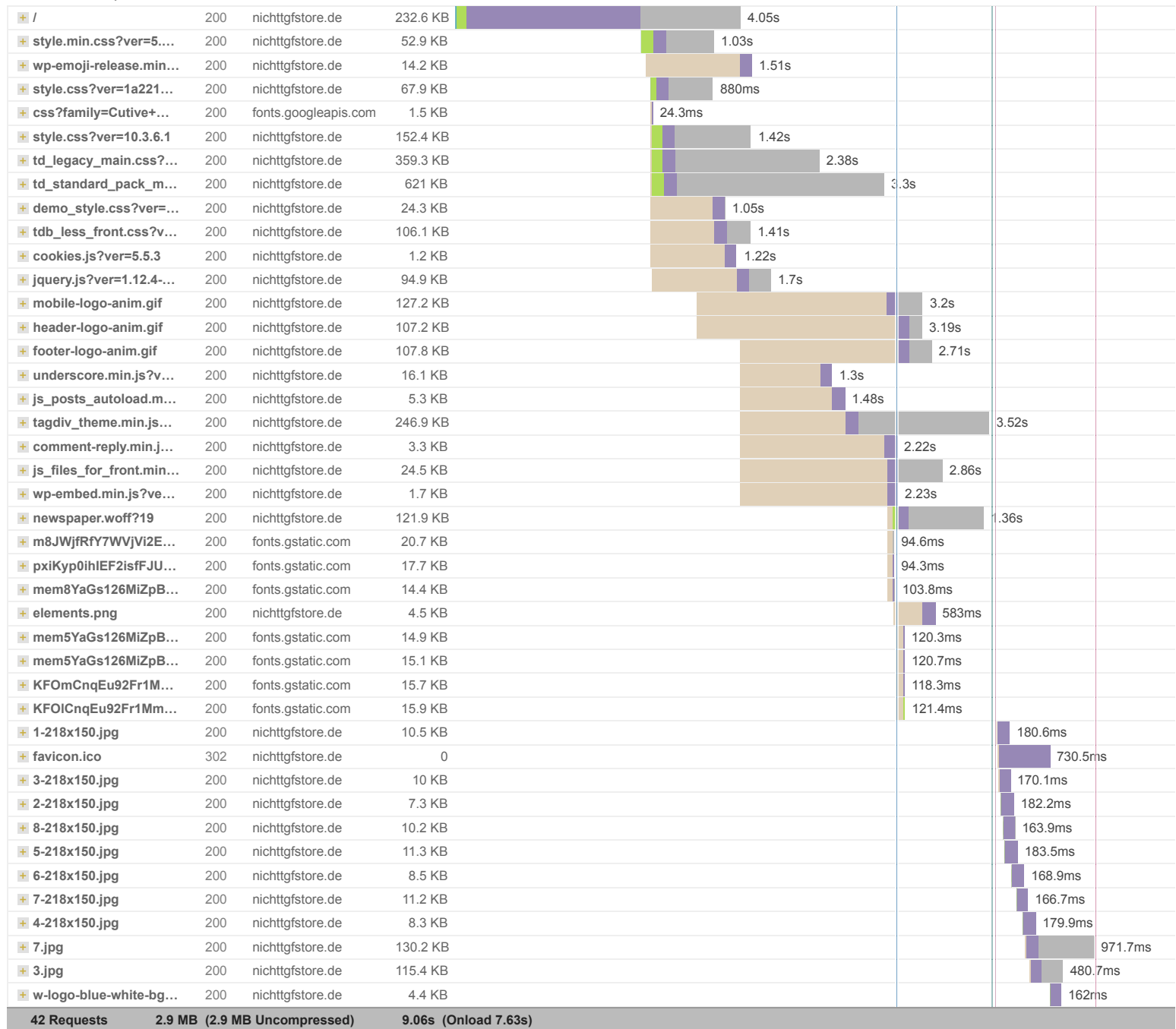


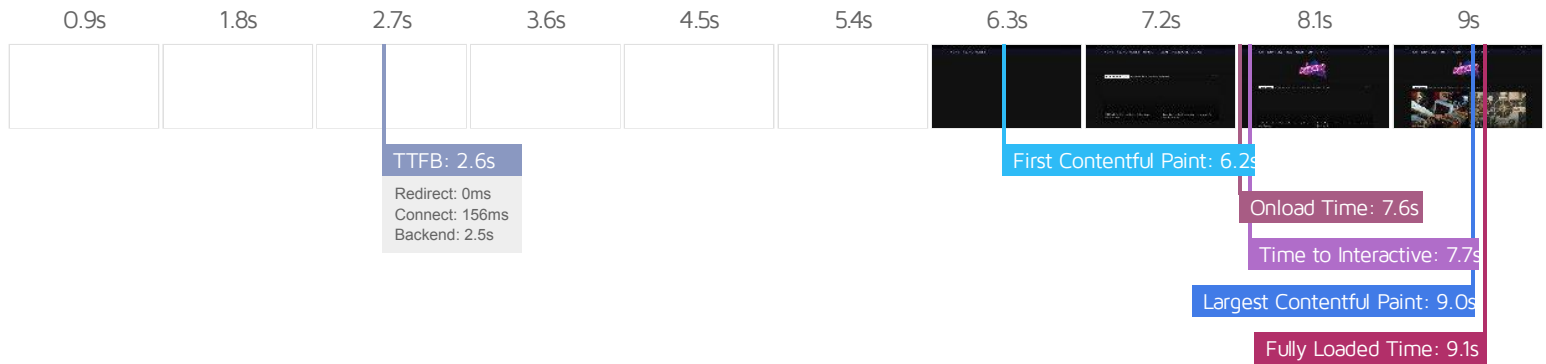
Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Nicht TGF Store | Eine andere WordPress-Site.





Performance Metrics

First Contentful Paint

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

Much longer than recommended

6.2s

Time to Interactive

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

Much longer than recommended

7.7s

Speed Index

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

Much longer than recommended

7.2s

Total Blocking Time

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

Good - Nothing to do here

115ms

Largest Contentful Paint

How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.

Much longer than recommended

9.0s

Cumulative Layout Shift

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

OK, but consider improvement

0.13

Browser Timings

Redirect

0ms

Connect

156ms

Backend

2.5s

TTFB

2.6s

First Paint

6.2s

DOM Int.

7.6s

DOM Loaded

7.6s

Onload

7.6s

Fully Loaded

9.1s

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Med-High	Avoid chaining critical requests	22 chains found
Med	Use video formats for animated content	Potential savings of 160 KiB
Med	Serve static assets with an efficient cache policy	31 resources found
Med	Remove unused CSS	Potential savings of 1,352 KiB
Med	Minify CSS	Potential savings of 291 KiB
Med-Low	Use HTTP/2 for all resources	41 requests not served via HTTP/2
Med-Low	Use a Content Delivery Network (CDN)	30 resources found
Med-Low	Avoid an excessive DOM size	1,230 elements
Low	Remove unused JavaScript	Potential savings of 242 KiB
Low	Avoid enormous network payloads	Total size was 2,937 KiB
Low	Properly size images	Potential savings of 68 KiB
Low	Avoid long main-thread tasks	5 long tasks found
Low	Avoid large layout shifts	5 elements found
Low	Serve images in next-gen formats	Potential savings of 34 KiB
Low	Reduce JavaScript execution time	0.2 s
Low	Defer offscreen images	Potential savings of 235 KiB
Low	Avoid non-composited animations	6 animated elements found
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	0.9 s

N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms
N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	